Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 717,750 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE ___ OR **SMALL ENTITY TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE **BASIC FEE** 385.00 770.00 **FOR** NUMBER EXTRA NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86≃ OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145 =OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR 770 OTHER THAN CLAIMS AS AMENDED - PART II **SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE **TIONAL** RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR X\$18= Total Minus X\$ 9= OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 10, +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-`ADDI-REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE ENDMENT AFTER **PREVIOUSLY EXTRA FEE** FEE **AMENDMENT** PAID FOR Minus Total X\$18= X\$ 9= OR Independent Minus = X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AMENDMENT PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR **FEE** FEE Total Minus X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.